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GOOGLE NEXUS 7

ANDROID 4.4 KITKAT EDITION

Questing Vole Press **(The updated edition of this book for the Nexus 7, Nexus 9, and Android 5 Lollipop is also available.) Perfect for new and experienced users, this no-fluff guide to the Google Nexus 7 tablet is packed with tips and details on apps, services, settings, and documents. You'll also find step-by-step instructions for dictating, networking, sharing, troubleshooting, going online, and using Google Now. New apps and features covered include Camera, Clock, Google Keep, Android Device Manager, Play Games, Quick Settings, Lock-screen widgets, multiple users, restricted profiles, HDMI screen mirroring, external displays, Miracast, wireless charging, app verification, gesture typing, printing, cellular (LTE/HSPA+) connections, privacy options, Hangouts, the notification light, the remodeled Google Play store, and the updated versions of Chrome, Gmail, and Maps. - Covers all Nexus 7 models and Android 4.4 (KitKat).- Covers all Google Play edition (pure Android) tablets, including the LG G Pad 8.3.- Master the Home screen, Lock screen, and multitouch gestures.- Secure your data from thieves, snoops, and rogue apps.- Locate a lost or stolen Nexus remotely.- Work with onscreen or wireless keyboards.- Get instant search results for documents, pictures, music, mail, apps, contacts, and more.- Summon Google Now to get personalized information when you need it.- Ask Google Search to find nearby businesses, set alarms, search the web, and more.- Dictate anywhere that you can type.- Connect to wireless networks with a few taps.- Set up cellular, Bluetooth, and VPN connections.- Mirror your tablet's screen to your TV.- Back up your data to the cloud.- Transfer files to and from your Windows PC or Apple Mac computer.- Sync your documents, mail, contacts, appointments, reminders, notes, and messages wirelessly across your computers and mobile devices.- See all your notifications in one place.- Browse the web with Chrome.- Watch and subscribe to videos on the YouTube app.- Send, receive, and manage your email with Gmail or Email.- Chat with family and friends on Hangouts.- Post to Twitter or Facebook right from the app you're using.- Manage your day-to-day life with Calendar, People, Google Keep, and Clock.- Find your way with Maps.- Download apps, games, and updates from the Google Play store.- Connect to Google's online multiplayer social gaming network.- Play music, movies, TV shows, and other media downloaded from the Google Play store.- Capture, edit, and share photos and videos with Camera and Gallery.- Care for your Nexus and troubleshoot problems.- Plenty of tips, tricks, and timesavers.- Fully cross-referenced, linked, and searchable. Contents1. Getting Started with Your Nexus 72. Touring Your Nexus3. Securing Your Nexus4. Typing & Editing5. Wireless & Network Connections6. Managing Your Accounts & Data7. Connecting to Computers8. Getting Notifications9. Google Now10. Google Search11. Browsing the Web with Chrome12. Watching YouTube Videos13. Email, Messaging & Keeping in Touch14. Organizing Your Life15. Shopping for Apps, Games & Media16. Maps & Navigation17. Shooting, Viewing & Managing Photos18. Nexus Care & Troubleshooting**

ANDROID QUICK START GUIDE, ANDROID 4.4 (KITKAT)

US ENGLISH VERSION

Google Play Books **Introduces Android 4.4™ (KitKat®) for Nexus and Google Play edition devices. Available globally. For complete online help, see http://support.google.com/android**

ANDROID QUICK START GUIDE, ANDROID 5.0, LOLLIPOP

Google, Inc. **Introduces Android 5.0™ (Lollipop®) for Nexus and Google Play edition devices. Available globally. For complete online help, see http://goo.gl/Sn5RG8**

ROBOTIC SYSTEMS: CONCEPTS, METHODOLOGIES, TOOLS, AND APPLICATIONS

CONCEPTS, METHODOLOGIES, TOOLS, AND APPLICATIONS

IGI Global **Through expanded intelligence, the use of robotics has fundamentally transformed a variety of fields, including manufacturing, aerospace, medicine, social services, and agriculture. Continued research on robotic design is critical to solving various dynamic obstacles individuals, enterprises, and humanity at large face on a daily basis. Robotic Systems: Concepts, Methodologies, Tools, and Applications is a vital reference source that delves into the current issues, methodologies, and trends relating to advanced robotic technology in the modern world. Highlighting a range of topics such as mechatronics, cybernetics, and human-computer interaction, this multi-volume book is ideally designed for robotics engineers, mechanical engineers, robotics technicians, operators, software engineers, designers, programmers, industry professionals, researchers, students, academicians, and computer practitioners seeking current research on developing innovative ideas for intelligent and autonomous robotics systems.**

PRO ANDROID 4

Apress **Pro Android 4 shows you how to build real-world and fun mobile apps using the new Android SDK 4 (Ice Cream Sandwich), which unifies Gingerbread for smartphones, Honeycomb for tablets and augments further with Google TV and more. This Android 4 book updates the best selling Pro Android 3 and covers everything from the fundamentals of building apps for embedded devices, smartphones, and tablets to advanced concepts such as custom 3D components, multi-tasking, sensors/augmented reality, better accessories support and much more. Using the tutorials and expert advice, you'll quickly be able to build cool mobile apps and run them on dozens of Android-based smartphones. You'll explore and use the Android APIs, including those for media and sensors. And you'll check out what's new with Android 4, including the improved user interface across all Android platforms, integration with services, and more. After reading this definitive tutorial and reference, you gain the knowledge and experience to create stunning, cutting-edge Android 4 apps that can make you money, while keeping you agile enough to respond to changes in the future.**

EVALUATION GUIDE (WINDOWS) FOR MICROSTRATEGY ANALYTICS ENTERPRISE

MicroStrategy, Inc. **The Evaluation Guide includes instructions for installing, configuring, and using the MicroStrategy Evaluation Edition. This guide also includes a detailed, step-by-step evaluation process of MicroStrategy features, where you perform reporting with the MicroStrategy Tutorial project and its sample business data.**

ANDROID QUICK START GUIDE, ANDROID MOBILE TECHNOLOGY PLATFORM, 4.4, KITKAT

UK ENGLISH VERSION

Google, Inc.

ANDROID QUICKSTART GUIDE, LOLLIPOP ANDROID 5.0

Google, Inc.

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NEXUS 7 FHD SURVIVAL GUIDE: STEP-BY-STEP USER GUIDE FOR THE NEXUS 7: GETTING STARTED, DOWNLOADING FREE EBOOKS, TAKING PICTURES, USING EMAIL, AND EXPLORING HIDDEN TIPS AND TRICKS

MobileReference **The Nexus 7 FHD is Google's second tablet PC, and the first device to use the Android 4.3 Jelly Bean operating system. The Google Nexus 7 FHD Survival Guide gathers all of the available information regarding the Nexus 7 into a single guide, where it can be easily accessed for quick reference. There is no fancy jargon and every instruction is explained in great detail, which is perfect for beginners. In addition, this guide expands on the basics by discussing useful tips that are excellent for more advanced users. With the multitude of new features introduced in the new Nexus 7, such as a seven-inch HD screen, a faster processor, a new rear-facing camera, and restricted profiles, you cannot afford to miss a single one. The level of detail in each chapter sets this guide apart from all the rest. Countless screenshots complement the step-by-step instructions and help you to realize the Nexus 7's full potential. The useful information provided here is not discussed in the official Nexus 7 manual, such as tips and tricks, hidden features, and troubleshooting advice. This guide also goes above and beyond by discussing recent known issues and solutions that may be currently available. This Google Nexus 7 FHD guide includes: - Getting Started - Performing First-Time Setup - Exporting and Importing Files Using a PC or Mac - Finding FREE eBooks - Managing Applications - Purchasing Applications - Uninstalling an Application - Taking Pictures - Applying Special Effects to Pictures - Using the Gmail Application - Writing an Email - Adding Labels to Emails - Managing Contacts - Adding a New Contact - Sharing Contact Information via Email - Using the Chrome Web Browser - Opening More than One Website at a Time - Recalling**

Sites More Quickly on Subsequent Visits - Nexus-friendly Websites that Save You Time Typing in Long URL's - Using the Kindle Reader for the Nexus 7 - Using Play Books for the Nexus 7 - Adjusting the Settings - Using Bluetooth - Changing the Notification Ringtone - Locking the Screen with Your Face - Changing the Wallpaper - Tips and Tricks - Turning Google Now On or Off - Adding a Navigation Shortcut to the Home Screen - Troubleshooting - Google Play Contact Resources

INSTALLATION AND CONFIGURATION GUIDE FOR MICROSTRATEGY 9.5

MicroStrategy, Inc. **The Installation and Configuration Guide includes information to install and configure MicroStrategy products on Windows, UNIX, Linux, and HP platforms, as well as basic maintenance guidelines.**

GOOGLE NEXUS 7 & 9

ANDROID 5 LOLLIPOP EDITION

Questing Vole Press **Perfect for new and experienced users, this no-fluff guide to Google Nexus 7 and 9 tablets is packed with details and tips on apps, services, settings, and documents. You'll also find step-by-step instructions for dictating, networking, sharing, troubleshooting, going online, and using Google Now. New and updated features covered include adaptive brightness, always-on "OK Google" detection, app-specific notification blocking, Battery Saver, battery-life prediction, Bluetooth Low Energy, Chromecast screen mirroring, device sharing, double-tap to wake, flashlight, guest users, lock-screen notifications, material design, non-Gmail email accounts, the Overview screen, priority interruptions (do-not-disturb mode), Quick Settings, screen pinning, Settings search, Smart Lock, Tap & Go, vibration, and the redesigned versions of Calendar, Camera, Contacts, Gmail, Hangouts, Maps, Photos, and Settings. - Covers Android 5 Lollipop. - Covers all Nexus 7 and Nexus 9 tablets, as well as other pure Android devices, including Nexus 10 and Google Play Edition tablets. - Master the Home screen, Lock screen, and multitouch gestures. - Secure your data from thieves, snoops, and rogue apps. - Locate a lost or stolen Nexus remotely. - Work with onscreen or wireless keyboards. - Get instant search results for documents, pictures, music, mail, apps, contacts, settings, and more. - Summon Google Now to get personalized information when you need it. - Ask Google Search to find nearby businesses, set alarms, search the web, and more. - Dictate anywhere that you can type. - Squeeze out every minute of battery life. - Connect to wireless networks with a few taps. - Set up cellular, Bluetooth, and VPN connections. - Mirror your tablet's screen to your TV. - Back up your data to the cloud. - Transfer files to and from your Windows PC or Apple Mac computer. - Sync your documents, mail, contacts, appointments, reminders, notes, and messages wirelessly across your computers and mobile devices. - See all your notifications in one place. - Stop some or all notifications indefinitely or for a fixed duration. - Browse the web with Chrome. - Watch and subscribe to videos on the YouTube app. - Send, receive, and manage all your email with the Gmail app. - Make free phone calls or chat with friends on Hangouts. - Post to Twitter or Facebook right from the app you're using. - Manage your day-to-day life with Contacts, Calendar, Keep, and Clock. - Find your way with Maps. - Download apps, games, and updates from the Google Play store. - Connect to Google's online multiplayer social gaming network. - Play or cast music, movies, TV shows, and other media downloaded from the Google Play store. - Capture, edit, and share photos and videos with Camera and Photos. - Care for your Nexus and troubleshoot problems. - Plenty of tips, tricks, and timesavers. - Fully cross-referenced, linked, and searchable. Contents 1. Getting Started with Your Nexus 2. Touring Your Nexus 3. Securing Your Nexus 4. Typing & Editing 5. Wireless & Network Connections 6. Managing Your Accounts & Data 7. Connecting to Computers 8. Getting Notifications 9. Google Now 10. Google Search 11. Browsing the Web with Chrome 12. Watching YouTube Videos 13. Email, Messaging & Keeping in Touch 14. Organizing Your Life 15. Shopping for Apps, Games & Media 16. Maps & Navigation 17. Shooting, Viewing & Managing Photos 18. Nexus Care & Troubleshooting**

GALAXY NEXUS SURVIVAL GUIDE: STEP-BY-STEP USER GUIDE FOR GALAXY NEXUS: GETTING STARTED, DOWNLOADING FREE EBOOKS, USING EMAIL, PHOTOS AND VIDEOS, AND SURFING THE WEB

MobileReference **The Galaxy Nexus is a flagship phone, being the first to run Android Ice Cream Sandwich. As a result, the Galaxy Nexus is packed full of new features never before seen on any Android phone, such as virtual buttons, faster application management, new Web browser with 16 available tabs, and even the ability to unlock your phone using your face. This guide will introduce you to these new features and show you how to use them. This book gives task-based instructions without using any technical jargon. Learning which buttons perform which functions is useless unless you know how it will help you in your everyday use of the Galaxy Nexus. Therefore, this guide will teach you how to perform the most common tasks. Instead of presenting arbitrary instructions in lengthy paragraphs, this book gives unambiguous, simple step-by-step procedures. Additionally, detailed screenshots help you to confirm that you are on the right track. This Survival Guide also goes above and beyond to explain secret Tips and Tricks to help you accomplish your day-to-day tasks much faster. If you get stuck, just refer to the Troubleshooting section to figure out and solve the problem.**

EVALUATION GUIDE: INTRODUCTION TO MICROSTRATEGY 10

MicroStrategy, Inc.

GOOGLE NEXUS 6 GUIDE

Booksmango **Nexus devices represent Android as a whole and in theory pack everything that Google has to offer, acting as somewhat as a reference device for the Android ecosystem. With the launch of Android 5.0 Lollipop the device set to**

tackle the daunting task of showcasing Google's 'sweetest' update to date is none other than Motorola made Nexus 6.

GOOGLE PIXEL SURVIVAL GUIDE

STEP-BY-STEP USER GUIDE FOR GOOGLE PIXEL: FROM GETTING STARTED TO ADVANCED TIPS AND TRICKS

MobileReference **The Google Pixel is the first Google phone truly integrated with all that is Google. From the Google Assistant to the new application launcher, all of the features on the Pixel are made specifically for those used to Google's interfaces. This guide will introduce you to these new features, as well as the rest of the Google Pixel. Learning which buttons perform which functions is useless unless you know how it will help you in your everyday use of the iPhone. Therefore, this guide will teach you how to perform the most common tasks. Instead of presenting arbitrary instructions in lengthy paragraphs, this book gives unambiguous, simple step-by-step procedures. Additionally, detailed screenshots help you to confirm that you are on the right track. This Survival Guide also goes above and beyond to explain Secret Tips and Tricks to help you accomplish your day-to-day tasks much faster. If you get stuck, just refer to the Troubleshooting section to figure out and solve the problem. This guide includes: - Getting Started - Making Calls - Making Video Calls Using Google Duo - Multitasking - Button Layout - Navigating the Screens - Using the Speakerphone During a Voice Call - Staring a Conference Call - Managing Your Contacts - Text Messaging - Adding Texted Phone Numbers to Contacts - Copying, Cutting, and Pasting Text - Sending Picture and Video Messages - Using the Chrome Web Browser - Managing Photos and Videos - Using the Gmail Application - Managing Applications - Setting Up a Google Account - Sharing an Application - Using the Play Store to Download Applications - Reading User Reviews - Deleting an Application - Adjusting the Settings - Using the Google Assistant - Turning Vibration On and Off - Setting Alert Sounds - Changing the Wallpaper - Setting a Passcode or Fingerprint Lock - Changing Keyboard Settings - Changing Photo Settings - TUrning the Hidden Notification Light On or Off - Turning Bluetooth On and Off - Turning Wi-Fi On and Off - Turning Airplane Mode On and Off - Tips and Tricks - Maximizing Battery Life - Taking a Screenshot - Using Gestures to Perform Quick Actions - Accessing the Settings Screen Quickly - Quickly Navigating the Settings Pages - Resetting Your Phone - Troubleshooting ...and much more!**

THE (UNOFFICIAL) GOOGLE NEXUS 5 SMARTPHONE BOOK - SECOND EDITION

THE MISSING MANUAL FOR LG'S ANDROID 4. 4 KITKAT PHONE

CreateSpace **The Google-designed and LG-manufactured Nexus 5 is the first smartphone to run the Android 4.4 "KitKat" operating system. If you've just bought a Nexus 5 smartphone, or you're thinking about buying one, you should read this book. The ethos of the book is very much "What the Nexus 5 can do for you!", and it's an unofficial book because we have not colluded with the manufacturers (Google or LG) during the writing of the book...so we can say pretty much whatever we want. And if we say we like it, it's because we really do. But we're no "fan-boys", so we don't mind giving a warts 'n' all coverage where it's warranted. So whether you're so-far undecided, or have already purchased your Nexus 5...buy this book! And look out for similar books at unofficialbooks.info. CONTENTS 1 - Introduction 2 - About the Nexus 5 3 - Getting Started 4 - Interacting with the Nexus 5 5 - Google Now 6 - Nexus 5 as a Communication Tool 7 - Nexus 5 as a Camera 8 - Nexus 5 as a Media Player 9 - Nexus 5 as a Sat-Nav and Map 10 - Nexus 5 as Wi-Fi Hotspot (and landline replacement) 11 - Nexus 5 as a Web Browser 12 - Nexus 5 as Your Office 13 - Nexus 5 as a Desktop Computer 14 - Android Apps and the Play Store 15 - Settings One More Thing... Now in its Second Edition, the first edition of this book attracted the following praise: "I gave it five stars because it is full of information that I never expected to exist." "I found the book concise and structured in a way that made it easy for me to get the information I needed." "Easy to read, well-illustrated, can't say much more than that. Worth the price." "Grandsons were waiting for a help call but I could manage without them - for a change. Book is clear and very helpful indeed." "A very helpful guide to get to grips with the Nexus 5." "Very helpful, information in one place...Well worthwhile." "Very useful book. Well written with lots of answers if you get stuck. Recommended for those of us who find technology rather baffling."**

THE (UNOFFICIAL) GOOGLE NEXUS 5 SMARTPHONE BOOK

THE MISSING MANUAL FOR LG'S ANDROID 4. 4 KITKAT PHONE

CreateSpace **** NOTE ** While this edition is good value, there is a newer edition: The (Unofficial) Google Nexus 5 SmartPhone Book - Second Edition, The Google-designed and LG-manufactured Nexus 5 is the first smartphone to run the Android 4.4 "KitKat" operating system. If you've just bought a Nexus 5 smartphone, or you're thinking about buying one, you should read this book. The ethos of the book is very much "What the Nexus 5 can do for you!", and it's an unofficial book because we have not colluded with the manufacturers (Google or LG) during the writing of the book...so we can say pretty much whatever we want. And if we say we like it, it's because we really do. But we're no "fan-boys", and we don't mind giving a warts 'n' all coverage where it's warranted. So whether you're so-far undecided, or have already purchased your Nexus 5...buy this book! And look out for similar books at unofficialbooks.info CONTENTS 1 - Introduction 2 - About the Nexus 5 3 - Getting Started 4 - Interacting with the Nexus 5 5 - Google Now 6 - Nexus 5 as a Communication Tool 7 - Nexus 5 as a Camera 8 - Nexus 5 as a Media Player 9 - Nexus 5 as a Sat-Nav and Map 10 - Nexus 5 as a Web Browser 11 - Nexus 5 as Your Office 12 - Nexus 5 as a Desktop Computer 13 - Android Apps and the Play Store 14 - Settings How did we Help You?**

NEXUS 4 57 SUCCESS SECRETS - 57 MOST ASKED QUESTIONS ON NEXUS 4 - WHAT YOU NEED TO KNOW

Emereo Publishing **New, enriched Nexus 4. There has never been a Nexus 4 Guide like this. It contains 57 answers, much**

more than you can imagine; comprehensive answers and extensive details and references, with insights that have never before been offered in print. Get the information you need--fast! This all-embracing guide offers a thorough view of key knowledge and detailed insight. This Guide introduces what you want to know about Nexus 4. A quick look inside of some of the subjects covered: Smart phones - Android, Time-lapse photography - Cameras that support automatic and autonomous time-lapse video creation, Galaxy Nexus, Google Wallet - Availability, Wind Mobile - Smartphones, Lollipop (operating system) - Release, NFC Tag - Compatibility, Facebook Home - Device compatibility, Android platform - History, MyDP - SlimPort, Nexus 1000V - Nexus 2000 series, Nexus 4/Shine, Nexus 7000 - Nexus 4000 series, AMOLED - Comparison to other technologies, Google Galaxy Nexus, Bell Mobility - Superphones, Google Nexus 7 - Nexus 4, Android Dev Phone - Nexus 4, Smartphone - Display, MIFARE - MIFARE Classic, Samsung Galaxy Nexus, L'Arc-en-Ciel - 2006-2008: 15th Anniversary and Europe concert debut, Inductive charging - Examples, NX-OS - Switches running NX-OS, DisplayPort - SlimPort, List of Smartphones using GLONASS Navigation - LG, List of Smartphones using HD Voice - LG, Full HD Super AMOLED - Comparison to other technologies, Nexus 10 - History, Android (operating system) - History, Active-Matrix OLED - Comparison to other technologies, Android rooting - Process, Miracast - Devices, Nexus 1000V - Nexus 4000 series, List of Google products - Hardware, Smartphone - Android, OpenGL ES - OpenGL ES 3.0, Hugo Barra - Google, Ubuntu Touch - Release, OmniROM - Project, LG Nexus 5, and much more...

ANDROID PHONE AND TABLET MOBILE USERS GUIDE GETTING STARTED, APPS, SOFTWARE, + MORE!

Lulu Press, Inc Are you looking to learn more about your Android Mobile Device? Perhaps you are confused as to where to start? This guide will outline how to use and setup your new or old Android device! With just a few simple and easy to follow steps you will be able to use and setup your device. No hassle and you can be up and running within minutes! Here is what you will be getting when you purchase this professional advanced and detailed guide. -Setting up your device. -Setting up your Google account. -How to navigate and use the Android operating system. -Essential Tips. All versions of this guide have screenshots to help you better understand the process. This guide is comprehensive and tell you everything you need to know! You will be glad that you purchased this guide and will benefit from it greatly compared to the other less effective guides out there. Purchase now and get started fully utilizing your Android device!

MULTI-THREADED OBJECT-ORIENTED MPI-BASED MESSAGE PASSING INTERFACE

THE ARCH LIBRARY

Springer Science & Business Media Multi-Threaded Object-Oriented MPI-Based Message Passing Interface: The ARCH Library presents ARCH, a library built as an extension to MPI. ARCH relies on a small set of programming abstractions that allow the writing of well-structured multi-threaded parallel codes according to the object-oriented programming style. ARCH has been written with C++. The book describes the built-in classes, and illustrates their use through several template application cases in several fields of interest: Distributed Algorithms (global completion detection, distributed process serialization), Parallel Combinatorial Optimization (A* procedure), Parallel Image-Processing (segmentation by region growing). It shows how new application-level distributed data types - such as a distributed tree and a distributed graph - can be derived from the built-in classes. A feature of interest to readers is that both the library and the application codes used for illustration purposes are available via the Internet. The material can be downloaded for installation and personal parallel code development on the reader's computer system. ARCH can be run on Unix/Linux as well as Windows NT-based platforms. Current installations include the IBM-SP2, the CRAY-T3E, the Intel Paragon, PC-networks under Linux or Windows NT. Multi-Threaded Object-Oriented MPI-Based Message Passing Interface: The ARCH Library is aimed at scientists who need to implement parallel/distributed algorithms requiring complicated local and/or distributed control structures. It can also benefit parallel/distributed program developers who wish to write codes in the object-oriented style. The author has been using ARCH for several years as a medium to teach parallel and network programming. Teachers can employ the library for the same purpose while students can use it for training. Although ARCH has been used so far in an academic environment, it will be an effective tool for professionals as well. Multi-Threaded Object-Oriented MPI-Based Message Passing Interface: The ARCH Library is suitable as a secondary text for a graduate level course on Data Communications and Networks, Programming Languages, Algorithms and Computational Theory and Distributed Computing and as a reference for researchers and practitioners in industry.

EMERGING TECHNOLOGIES TO PROMOTE AND EVALUATE PHYSICAL ACTIVITY

Frontiers E-books Increasingly, efforts to promote and measure physical activity are achieving greater precision, greater ease of use, and/or greater scope by incorporating emerging technologies. This is significant for physical activity promotion because more precise measurement will allow investigators to better understand where, when, and how physical activity is and is not occurring, thus enabling more effective targeting of particular behavior settings. Emerging technologies associated with the measurement and evaluation of physical activity are noteworthy because: (1) Their ease of use and transferability can greatly increase external validity of measures and findings; (2) Technologies can significantly increase the ability to analyze patterns; (3) They can improve the ongoing, systematic collection and analysis of public health surveillance due to real-time capabilities associated with many emerging technologies; (4) There is a need for research and papers about the cyberinfrastructure required to cope with big data (multiple streams, processing, aggregation, visualization, etc.); and (5) Increasingly blurred boundaries between measurement and intervention activity (e.g., the quantified-self /self-tracking movement) may necessitate a

reevaluation of the conventional scientific model for designing and evaluating these sorts of studies. There have been many recent, disparate advances related to this topic. Advances such as crowdsourcing allow for input from large, diverse audiences that can help to identify and improve infrastructure for activity (e.g., large group identification of environmental features that are conducive or inhibiting to physical activity on a national and even global scale). Technologies such as Global Positioning Systems (GPS) and accelerometry are now available in many mobile phones and can be used for identifying and promoting activity and also understanding naturalistically-occurring activity. SenseCam and other personal, visual devices and mobile apps provide person point of view context to physical activity lifestyle and timing. Further, multiple sensor systems are enabling better identification of types of activities (like stair climbing and jumping) that could not previously be identified readily using objective measures like pedometers or accelerometers in isolation. The ability of activity sensors to send data to remote servers allows for the incorporation of online technology (e.g., employing an online social-network as a source of inspiration or accountability to achieve physical activity goals), and websites such as Stickk.com enable individuals to make public contracts visible to other users and also incorporates financial incentives and disincentives in order to promote behaviors including physical activity. In addition, the increasing use of active-gaming (e.g., Wii, XBox Kinect) in homes, schools, and other venues further underscores the growing link between technology and physical activity. Improvements in mathematical models and computer algorithms also allow greater capacity for classifying and evaluating physical activity, improving consistency across research studies. Emerging technologies in the promotion and evaluation of physical activity is a significant area of interest because of its ability to greatly increase the amount and quality of global recorded measurements of PA patterns and its potential to more effectively promote PA. Emerging technologies related to physical activity build on our own and others' interdisciplinary collaborations in employing technology to address public health challenges. This research area is innovative in that is uses emerging resources including social media, crowdsourcing, and online gaming to better understand patterns of physical activity.

LINKING THE ECONOMICS OF WATER, ENERGY, AND FOOD: A NEXUS MODELING APPROACH

Intl Food Policy Res Inst **We use an innovative methodology to model the socioeconomic linkages between water, energy, and food in the East Nile Basin. Based upon a theoretical nexus framework, the methodology is expanded into a quantifiable modeling suite that under-lies the analysis of each of three country case studies. The advantages are that, despite resource shortages being a challenge, the modeling suite aids in devising policies and strategies that formulate these sectoral interdependencies and provide the evidence-based research results necessary for their design in a way that exploits synergies existing across sectors, countries, and regions (Al-Zubari n.d.). This paper lays out the methodology and gives an example of an application and scenarios by focusing on three countries in the East Nile Basin. This methodology paper will be followed by three individual country case studies that highlight the water, energy, and food nexus for each.**

NEXUS 5 SURVIVAL GUIDE

STEP-BY-STEP USER GUIDE FOR THE NEXUS 5 AND ANDROID KIT KAT: GETTING STARTED, USING EMAIL, PHOTOS AND VIDEOS, AND SURFING THE WEB, AND HIDDEN TIPS AND TRICKS

MobileReference **The Nexus 5 is Google's first phone to natively run Android Kit Kat. As a result, the Nexus 5 is packed full of new features never before seen on any Android phone, such as a much improved Phone application, better voice searching, built-in caller ID that automatically searches the web for the phone number, and a completely redesigned text and video chat application. This guide will introduce you to these new features and show you how to use them. This book gives task-based instructions without using any technical jargon. Learning which buttons perform which functions is useless unless you know how it will help you in your everyday use of the Nexus 5. Therefore, this guide will teach you how to perform the most common tasks. Instead of presenting arbitrary instructions in lengthy paragraphs, this book gives unambiguous, simple step-by-step procedures. Additionally, detailed screenshots help you to confirm that you are on the right track. This Survival Guide also goes above and beyond to explain secret Tips and Tricks to help you accomplish your day-to-day tasks much faster. If you get stuck, just refer to the Troubleshooting section to figure out and solve the problem.**

EVALUATION GUIDE (WINDOWS) FOR MICROSTRATEGY 9.5

MicroStrategy, Inc. **The Evaluation Guide includes instructions for installing, configuring, and using the MicroStrategy Evaluation Edition. This guide also includes a detailed, step-by-step evaluation process of MicroStrategy features, where you perform reporting with the MicroStrategy Tutorial project and its sample business data.**

AMBIENT INTELLIGENCE

12TH EUROPEAN CONFERENCE, AMI 2015, ATHENS, GREECE, NOVEMBER 11-13, 2015, PROCEEDINGS

Springer **This book constitutes the refereed proceedings of the 12th European Conference on Ambient Intelligence, AmI 2015, held in Athens, Greece, in November 2015. The 21 revised full papers presented together with 5 short papers were carefully reviewed and selected from 48 submissions. Over the past 20 years, the vision of Ambient Intelligence has gradually materialized into a plethora of technologies and devices, which are being introduced into almost every aspect of everyday life, thus affecting our abilities, activities, behavior and in the end,shaping a new way of thinking.**

OPENGL ES 3.0 PROGRAMMING GUIDE

Addison-Wesley Professional **OpenGL® ES™ is the industry's leading software interface and graphics library for rendering sophisticated 3D graphics on handheld and embedded devices. The newest version, OpenGL ES 3.0, makes it possible to create stunning visuals for new games and apps, without compromising device performance or battery life. In the OpenGL ® ES ™ 3.0 Programming Guide, Second Edition, the authors cover the entire API and Shading Language. They carefully introduce OpenGL ES 3.0 features such as shadow mapping, instancing, multiple render targets, uniform buffer objects, texture compression, program binaries, and transform feedback. Through detailed, downloadable C-based code examples, you'll learn how to set up and program every aspect of the graphics pipeline. Step by step, you'll move from introductory techniques all the way to advanced per-pixel lighting and particle systems. Throughout, you'll find cutting-edge tips for optimizing performance, maximizing efficiency with both the API and hardware, and fully leveraging OpenGL ES 3.0 in a wide spectrum of applications. All code has been built and tested on iOS 7, Android 4.3, Windows (OpenGL ES 3.0 Emulation), and Ubuntu Linux, and the authors demonstrate how to build OpenGL ES code for each platform. Coverage includes EGL API: communicating with the native windowing system, choosing configurations, and creating rendering contexts and surfaces Shaders: creating and attaching shader objects; compiling shaders; checking for compile errors; creating, linking, and querying program objects; and using source shaders and program binaries OpenGL ES Shading Language: variables, types, constructors, structures, arrays, attributes, uniform blocks, I/O variables, precision qualifiers, and invariance Geometry, vertices, and primitives: inputting geometry into the pipeline, and assembling it into primitives 2D/3D, Cubemap, Array texturing: creation, loading, and rendering; texture wrap modes, filtering, and formats; compressed textures, sampler objects, immutable textures, pixel unpack buffer objects, and mipmapping Fragment shaders: multitexturing, fog, alpha test, and user clip planes Fragment operations: scissor, stencil, and depth tests; multisampling, blending, and dithering Framebuffer objects: rendering to offscreen surfaces for advanced effects Advanced rendering: per-pixel lighting, environment mapping, particle systems, image post-processing, procedural textures, shadow mapping, terrain, and projective texturing Sync objects and fences: synchronizing within host application and GPU execution This edition of the book includes a color insert of the OpenGL ES 3.0 API and OpenGL ES Shading Language 3.0 Reference Cards created by Khronos. The reference cards contain a complete list of all of the functions in OpenGL ES 3.0 along with all of the types, operators, qualifiers, built-ins, and functions in the OpenGL ES Shading Language.**

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INTERNET OF THINGS. IOT INFRASTRUCTURES

SECOND INTERNATIONAL SUMMIT, IOT 360° 2015, ROME, ITALY, OCTOBER 27-29, 2015, REVISED SELECTED PAPERS, PART II

Springer **The two-volume set LNICST 169 and 170 constitutes the thoroughly refereed post-conference proceedings of the Second International Internet of Things Summit, IoT 360° 2015, held in Rome, Italy, in October 2015. The IoT 360° is an event bringing a 360 degree perspective on IoT-related projects in important sectors such as mobility, security, healthcare and urban spaces. The conference also aims to coach involved people on the whole path between research to innovation and the way through to commercialization in the IoT domain. This volume contains 61 revised full papers at the following four conferences: International Conference on IoT as a Service, IoTaaS, International Conference on Mobility in IoT, Mobility IoT, International Conference on Sensor Systems and Software, S-Cube, International Conference on Interoperability in IoT, InterioT, International Conference on Software Defined and Virtual Future Wireless Networks, SDWNCT.**

GOOGLE ANDROID N: AN EASY GUIDE TO THE BEST FEATURES

First Rank Publishing **The Android N or Android 7 "Nougat" as it is formally known, is the next release of the Android operating system. Android N is a codename for the system which was released as a developer preview in March 2016. It used images from the current Nexus devices along with the emerging Android Beta Program which allows supported devices to be upgraded directly to the new beta OS over the air. Google has indicated on their website that the final release of the operating system will be in August or September 2016. This book will review many of the features of the Android 7 Nougat system.**

INTRODUCTION TO ANDROID APPLICATION DEVELOPMENT

ANDROID ESSENTIALS

Addison-Wesley **Bonus KitKat material is available for download at www.informit.com/title/9780321940261 What Every Android™ App Developer Should Know Today: Android Tools, App/UI Design, Testing, Publishing, And More This fully reworked edition of a proven title is the most useful real-world guide to building robust, commercial-grade Android™ apps. The content is revised and updated for the latest Android 4.3 SDK and the newest development best practices.**

Introduction to Android™ Application Development: Android Essentials, Fourth Edition, covers all you need to quickly start developing professional apps for today's Android devices. Three expert developers guide you through setting up your development environment, designing user interfaces, developing for diverse devices, and optimizing your entire app-development process–from design through publication. Updated throughout, this title includes extensive coverage of the most useful new Android tools and utilities. It adds an all-new chapter on planning an amazing Android app user experience, plus extensive new coverage of unit testing, dialogs, preferences, and app publishing. Throughout, key concepts are taught through clear, up-to-date example code. This edition offers Fully updated introductions to the latest Android 4.3 APIs, tools, utilities, and best practices Up-to-date strategies for leveraging new Android capabilities while preserving compatibility Navigation patterns and code samples for delivering more intuitive user experiences Example-based explanations of ActionBars, DialogFragments, and other key concepts Expert automated testing techniques to quickly improve code quality New Google Play Developer Console app publishing techniques that also offer more control For Android developers at all levels of experience, this reference is now more valuable than ever. Students, instructors, and self-learners will especially appreciate new chapter-ending questions and exercises, carefully designed to test knowledge and deepen mastery. Annuzzi has released new source code samples for use with Android Studio. The code updates are posted to the associated blog site: http://introductiontoandroid.blogspot.com/ Note: This revamped, newly titled edition is a complete update of Android™ Wireless Application Development, Volume I: Android Essentials, Third Edition

QUICK START REFERENCE GUIDE FOR MICROSTRATEGY 9. 3

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DESIGN, USER EXPERIENCE, AND USABILITY: THEORIES, METHODS, AND TOOLS FOR DESIGNING THE USER EXPERIENCE

THIRD INTERNATIONAL CONFERENCE, DUXU 2014, HELD AS PART OF THE HCI INTERNATIONAL 2014, HERAKLION, CRETE, GREECE, JUNE 22-27, 2014, PROCEEDINGS, PART I

Springer **The four-volume set LNCS 8517, 8518, 8519 and 8520 constitutes the proceedings of the Third International Conference on Design, User Experience and Usability, DUXU 2014, held as part of the 16th International Conference on Human-Computer Interaction, HCII 2014, held in Heraklion, Crete, Greece in June 2014, jointly with 13 other thematically similar conferences. The total of 1476 papers and 220 posters presented at the HCII 2014 conferences were carefully reviewed and selected from 4766 submissions. These papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers accepted for presentation thoroughly cover the entire field of Human-Computer Interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. The total of 256 contributions included in the DUXU proceedings were carefully reviewed and selected for inclusion in this four-volume set. The 66 papers included in this volume are organized in topical sections on design theories, methods and tools; user experience evaluation; heuristic evaluation; media and design; design and creativity.**

UNIVERSAL ACCESS IN HUMAN-COMPUTER INTERACTION: AGING AND ASSISTIVE ENVIRONMENTS

8TH INTERNATIONAL CONFERENCE, UAHCI 2014, HELD AS PART OF HCI INTERNATIONAL 2014, HERAKLION, CRETE, GREECE, JUNE 22-27, 2014, PROCEEDINGS, PART III

Springer **The four-volume set LNCS 8513-8516 constitutes the refereed proceedings of the 8th International Conference on Universal Access in Human-Computer Interaction, UAHCI 2014, held as part of the 16th International Conference on Human-Computer Interaction, HCII 2014, held in Heraklion, Crete, Greece in June 2014, jointly with 14 other thematically similar conferences. The total of 1476 papers and 220 posters presented at the HCII 2014 conferences was carefully reviewed and selected from 4766 submissions. These papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers thoroughly cover the entire field of human-computer interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. The total of 251 contributions included in the UAHCI proceedings were carefully reviewed and selected for inclusion in this four-volume set. The 75 papers included in this volume are organized in the following topical sections: design for aging; health and rehabilitation applications; accessible smart and assistive environments; assistive robots and mobility, navigation and safety.**

VALUE CREATION

THE DEFINITIVE GUIDE FOR BUSINESS LEADERS

SAGE Publications India **Increasing disruption, diminishing returns, and demanding Customers require business leaders to create more Value, remain relevant, and stay ahead of competition. CEOs have to evolve a "Value Creation" culture for the company so as to properly balance the interests of Customers, Employees, Investors, and the Marketplace. This pathbreaking book shifts the focus to Creating Value for the entire business ecosystem and not just for the shareholders. It will launch organizations into the world of Value Creation and will convert good CEOs and companies to great ones with longevity and higher profitability.**